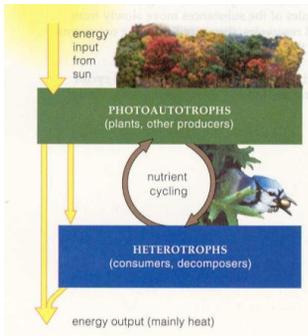


Energy Flow in Ecosystems

“Who eats what and where it all comes from”



Functional unit in which energy and nutrients flow between abiotic environment and living organisms

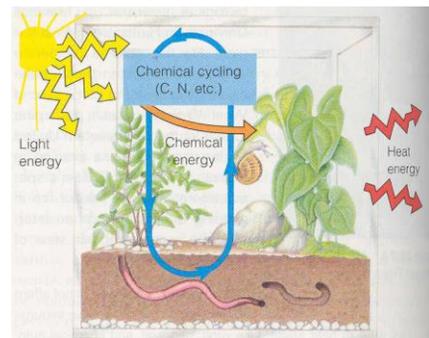
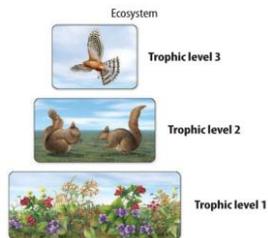


Community

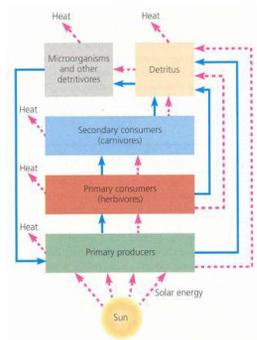
- Sum total of all the living organisms in an ecosystem – biotic only
- Niche: an organism’s “role” in the environment

Trophic Levels

- Troph = “nourishment”
- Levels make up a “food chain” or expand into a “food web”
- Always begin with an autotroph
- Molecules cycle endlessly
- Energy flows in one direction and is lost as it transfers between levels – Energy lost as heat
- “Rule of 10”: Only 10% maximum of energy can pass to the next trophic level



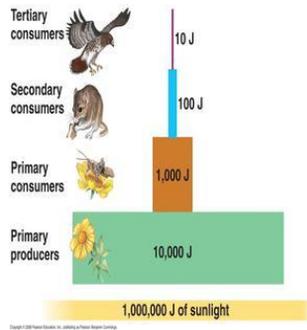
Note that all energy comes from the sun!
 Each day 10¹⁹ kcal of solar energy = 100 million atomic bombs



Trophic Level	Category of Organism	Main Energy Source	Examples of Organisms
FIFTH	Fourth-level consumers (terrestrial) Top carnivores, parasitic, detritivores, decomposers	Third-level consumers	Marsh hawks, mice, foxes, parasitic flies
FOURTH	Third-level consumers (terrestrial) Carnivores, parasitic, detritivores, decomposers	Second-level consumers	Osprey sandpipers, crabs, vultures, gnatcatcher flies
THIRD	Second-level consumers (terrestrial) Carnivores, parasitic, detritivores, decomposers	First-level consumers	Badgers, weasels, coyotes, foxes, garter snakes, meadow larks
SECOND	First-level consumers (terrestrial) Herbivores, parasitic, detritivores, decomposers	Primary producers	Earthworms, mollusks, bacteria (soils and lakes), e.g. (substrata) chlorophyll-bearing algae, grasshoppers, pocket gophers, ground squirrels, bunnies, fungi and bacteria
FIRST	Primary producers (autotrophic) Photoautotrophs Chemoautotrophs	Sunlight Inorganic substances	Algae, cyanobacteria, other flowering plants Hydrothermal bacteria

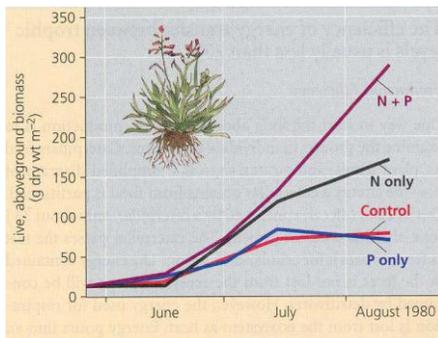


“Rule of 10” Only ~10% passes to the next level. Therefore, ~90% LOSS at each trophic level!



Producers

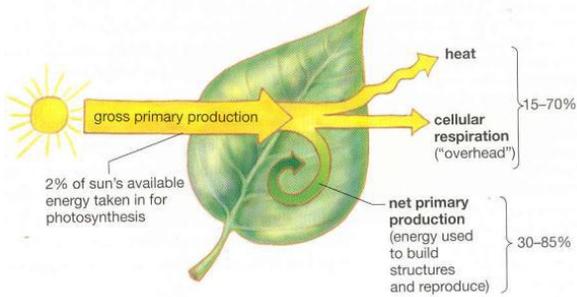
- Autotrophs (“self nourishers”)
- Use solar or geothermal energy to convert inorganic molecules into organic ones
- 1% sunlight used for photosynthesis
- 170 billion tons of organic product
- Production limited by N on land, P in the water biomes



Productivity

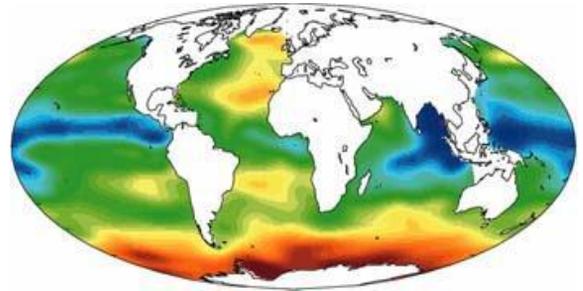
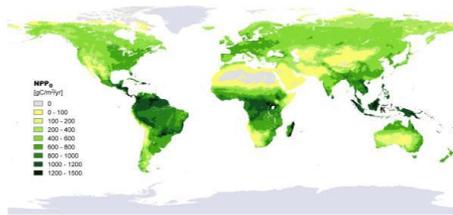
- Solar (or geothermal) energy converted to chemical energy = Gross Primary Productivity
- Energy available for the next trophic level after respiration, etc. is subtracted= Net Primary Productivity



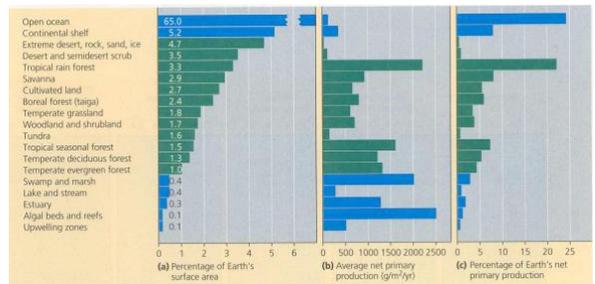


PP varies depending on...

- Amount of CO₂
- Amount of light
- Minerals available
- Amount of water
- Temperature – roughly doubles each 10°C



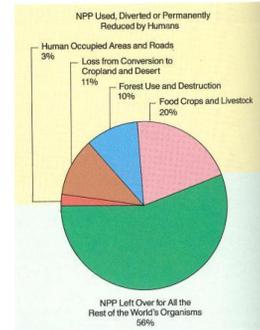
- Usually 50-90% GPP becomes NPP
- Low NPP in
 - hot subtropical deserts
 - high latitudes
- High NPP in
 - tropical forests – neither water nor temperature is limiting! *HOWEVER, tropical forests can have very nutrient poor soil for the same reason!



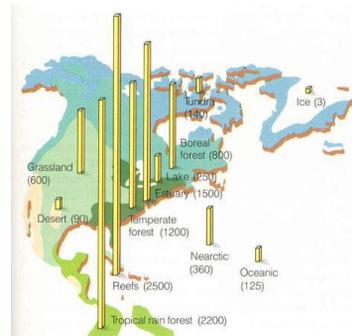
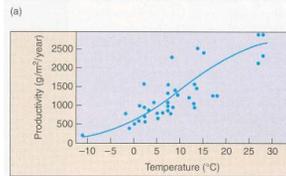
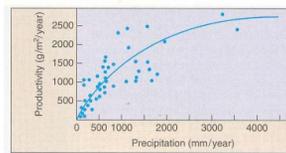
- Polar biome = 0.6% world's NPP
- Tropical Rain Forests biome = 44.5%
- Oceans = 25.8%
- Most productive per square meter = Intertidal Zone
- Humans take 40% of terrestrial NPP, the greatest consumption by a single species



Human use of NPP...



Abiotic Impacts on NPP...



Primary Consumers

- “herbivores” (herb = grass, vor = eat)
- Most efficient procurers/most inefficient consumers
- Many successful adaptations
- Stable isotope tracing allows molecules to be followed



Secondary Consumer

- “Carnivore” (carne = flesh, vor = eat)
- Consume primary consumer
- Less efficient procurement – requires more energy for finding prey BUT
- Relatively more energy efficient than herbivores



Tertiary Consumer

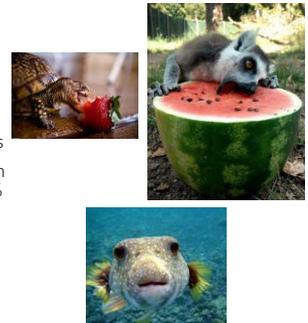
- "carnivore"
- Consumes secondary consumers
- Rare to have more than four trophic levels in a food chain
- "top carnivores" usually search for food over wide areas/ are generalists, eating what ever they find – sharks, eagles, mountain lions



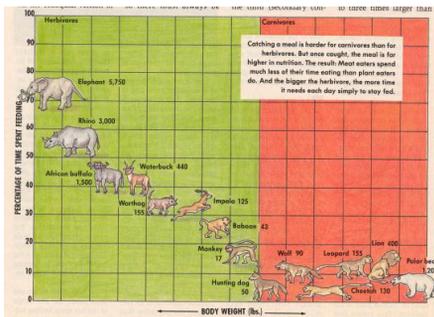
- Some organisms eat at many trophic levels = omnivores!
- Some organisms eat whatever they can find = scavengers or detritivores (detritus = dead material from all levels)
- Some organisms eat at different trophic levels at different stages of their lives
- Some organisms are cannibalistic



- Feces of carnivores poor in nutrients/ herbivores much richer in nutrients
- Herbivores less efficient at energy transfer than carnivores
- Birds and mammals very low in energy transfer efficiency 1-3%
- Fish 10%
- Invertebrates 25-35%
- Insects 50-60%



Interesting effect of herbivory....

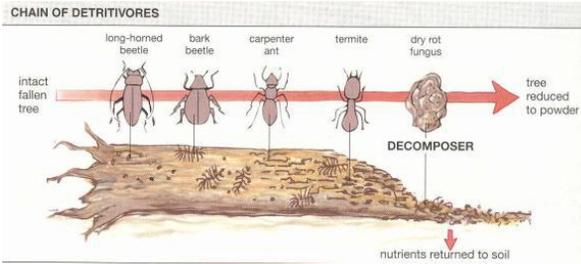


Decomposers

- Convert dead tissue and wastes back into basic molecules for recycling
- Also called a saprobes



Detritivores follow a pattern...

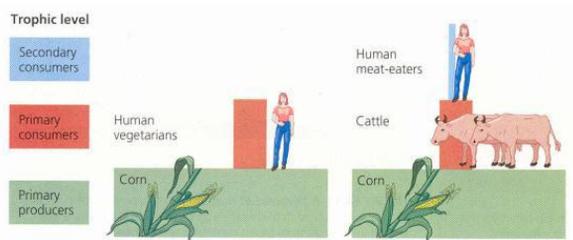


Coprophagy

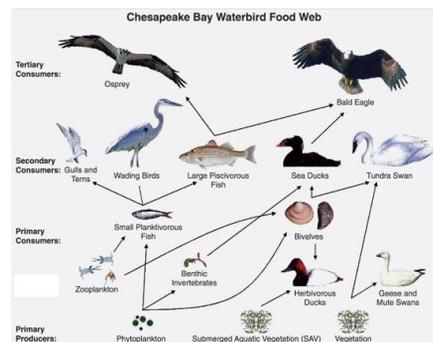


Food Chain

Sequence of food transfers from producer to final consumer: rarely more than 5 links



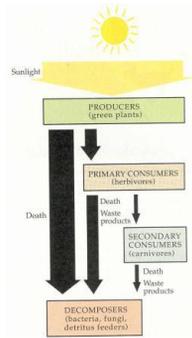
It requires 2500 gallons of water, 16 pounds of grain, 35 pounds of topsoil, and 1 gallon of gasoline to produce 1 pound of beef: meat consumption is expensive!!



- All chains, webs have photosynthesis at the beginning
- The shorter a chain, the more efficient
- The abundance of any consumer is ultimately determined by the number of steps in its food chain

Note: world's largest land animal, elephant, is vegetarian! So is largest marine creature, the blue whale/ so was largest dinosaur

Vegetarianism makes bigger animals!



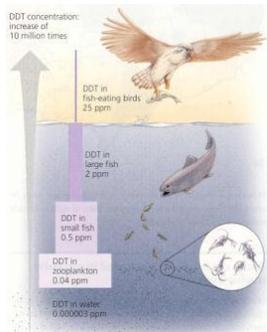
Human Manipulation of Food Chains

- Eliminates competition of other species
- Eliminates "predators"
- Speeds up growth
- Breeds for higher yield strains

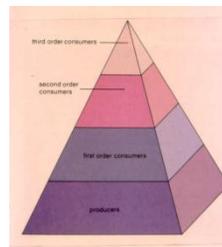


Biomagnification

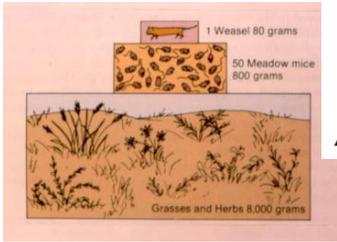
- Rachel Carson's *Silent Spring* 1962
- Bioconcentration of toxic chemicals in upper levels of the food chains
- Persistent, mobile, not biodegradable
- DDT, Mercury, synthetic estrogens



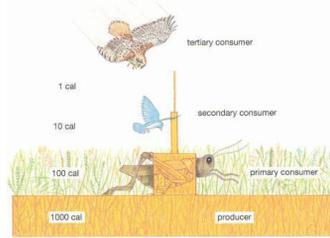
Food Pyramids



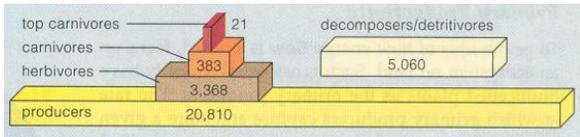
Pyramid of numbers



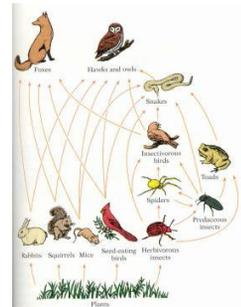
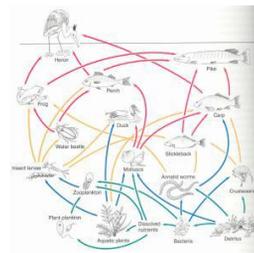
Pyramid of energy



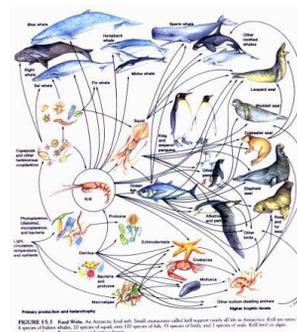
Pyramid of biomass

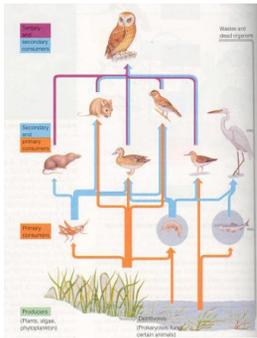


Food webs

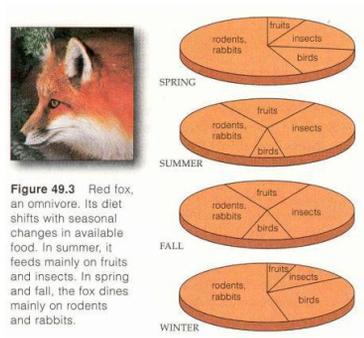


Let's model a food web!





Food webs change based on season...



Keystone species

- Numerically small species which exerts strong control on a community's structure by nature of its important ecological niche
- Often top predators

